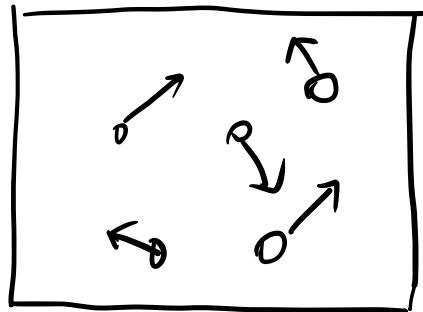


# 能量均分定理



→  
collision

three dimension equivalent

$$m v_x \rightarrow -m v_x$$

$$\Delta p = 2m v_x \quad (\text{momentum change})$$

$$F \Delta t = \Delta p \quad (\text{前后两次碰撞})$$

(pressure)  $P_s \Delta t = \Delta p \quad (\text{同一碰撞时间差})$

$$\Delta t = \frac{2Lx}{v_x} \quad (\text{collision period})$$

$$P_s 2Lx = 2m v_x^2$$

$$P V_r = m v_x^2$$

$$(\text{total pressure}) P_t V_v = m \left( \sum_i v_i^2 x \right) = N m \bar{v}_x^2$$

$$\therefore P_t V_v = N k_B T = n R T$$

$N m \bar{v}_x^2$   
 II 各向同性  
 $\frac{1}{3} N m \bar{v}^2 = N k_B T$

$$v^2 = v_x^2 + v_y^2 + v_z^2$$

(所有分子都在 x 方向)

$$m \bar{v}_x^2 = k_B T$$

$$\frac{1}{2} m \bar{v}^2 = \frac{1}{3} k_B T$$

$$\frac{1}{2} m \bar{v}^2 = 3 \times \frac{1}{3} k_B T$$

能士按自由度的均分：

1° 质点自由度： $t=3$  (3d)

多限运动  $t=2$  (2d)

$t=1$  (1d)

2° 刚体自由度： $3^{(t)} + 3^{(r)}$   
 ↓ 支轴 2 + 支角 1

### 3° 分子自由度：

(1) 单原子分子：He, Ne, Ar

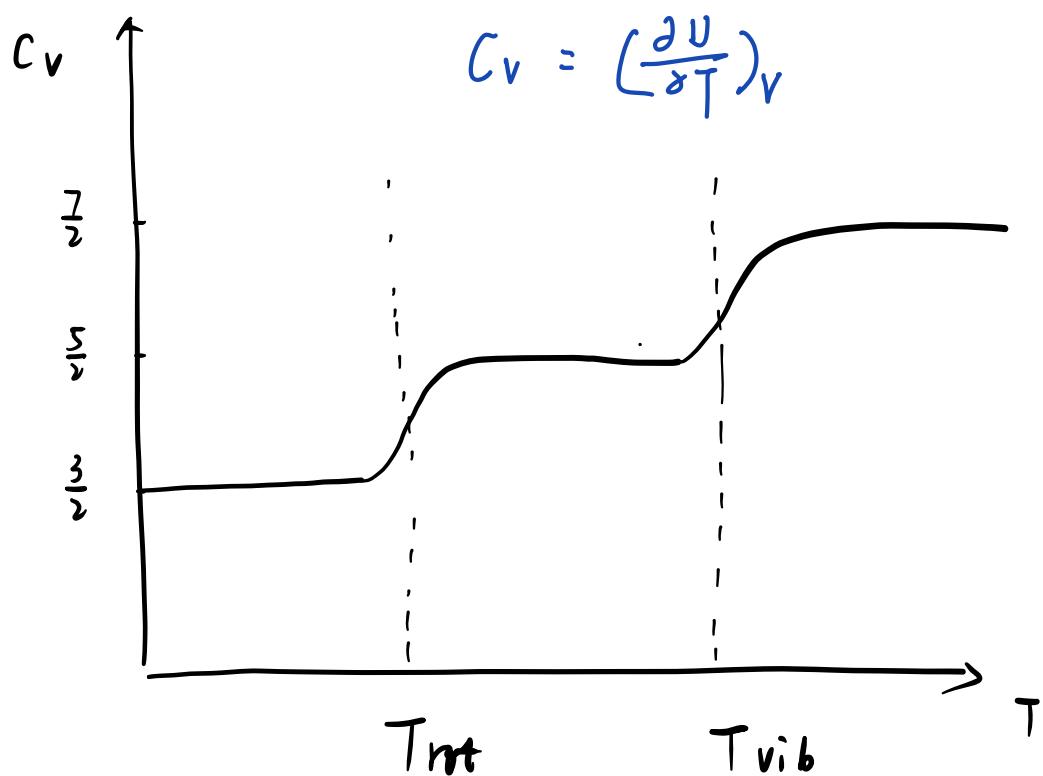
$$t = 3$$

(2) 双原子双自由度：O<sub>2</sub>, N<sub>2</sub>, CO

$$\text{分子 } t = 3, r = 2 \quad (\text{双转动})$$

两个转动  
均在轴  
加上

(3) 多原子分子：H<sub>2</sub>O, NH<sub>3</sub>  
(不共线)       $t(3) + r(3) = 6$



$$CO : T_{rot} \approx 2.8 \text{ K}$$

$$T_{\text{vib}} \approx 3103 \text{ K}$$

( appeal to quantum physics)

vibration degree of freedom

(今后学习)  $\frac{1}{2} k_B T$ , 位力定理,

kinetic, potential

$$\frac{1}{2} k_B T \times 2$$

Q: 不同 molecule 运动造成了什么的不同?

$$\frac{1}{2} m \bar{v}^2 \propto \frac{1}{2} k_B T$$

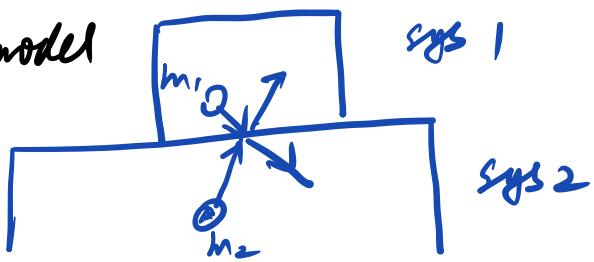
单个分子，越重对内的贡献越大

$$m \uparrow, \Delta p = 2mv$$

$$F \uparrow, \text{pressure} \uparrow$$

弹性碰撞

toy model



For simplicity  $\rightarrow 1D$

$$\text{动量守恒: } m_1 v_1 + m_2 v_2 = m_1 v'_1 + m_2 v'_2$$

$$\text{动能守恒: } \frac{1}{2} m_1 v_1^2 + \frac{1}{2} m_2 v_2^2 = \frac{1}{2} m_1 v'_1^2 + \frac{1}{2} m_2 v'_2^2$$

$$(v, v' \text{ 自带符号}) \quad v'_1 = \frac{m_1 - m_2}{m_1 + m_2} v_1 + \frac{2m_2}{m_1 + m_2} v_2$$

$$v'_2 = \frac{m_2 - m_1}{m_1 + m_2} v_2 + \frac{2m_1}{m_1 + m_2} v_1$$

(同种物体 碰撞, 支持速度, nothing change!)

$$\Delta U_i = \frac{1}{2} m_1 v'_1^2 - \frac{1}{2} m_1 v_1^2$$

$$= \frac{4m_1 m_2}{(m_1 + m_2)^2} \left[ \frac{1}{2} m_2 v_2^2 - \frac{1}{2} m_1 v_1^2 + \frac{1}{2} (m_1 - m_2) v_1 v_2 \right]$$

有时正, 有时负, 但平均

each collision leads to different  $\Delta U_1$ ,  
on average

$$\langle \Delta U_1 \rangle = \frac{4m_1 m_2}{(m_1 + m_2)^2} [ \langle \frac{1}{2} m_2 v_2^2 \rangle - \langle \frac{1}{2} m_1 v_1^2 \rangle ]$$

here,  $\langle \frac{1}{2} (m_1 - m_2) v_1 v_2 \rangle = 0$

$\text{两个独立事件，各自地看有正负}$

$$\langle v_1 v_2 \rangle = \langle v_1 \rangle \langle v_2 \rangle = 0 !$$

When equilibrium is reached, we expect

the average energy exchange vanishes,

$\text{热力学} \quad \langle \Delta U_1 \rangle = 0 \quad \textcircled{a} \quad \text{equilibrium}$

$= 0 \quad \Rightarrow \quad \text{新定律与旧的平均动能相等}$

$$\langle \frac{1}{2} m_2 v_2^2 \rangle = \langle \frac{1}{2} m_1 v_1^2 \rangle$$

Thus, it is tempting to define  
the temperature this way,

吸引人的  
诱惑人的

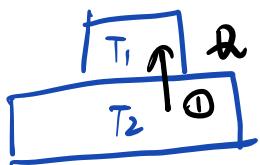
$$\langle \frac{1}{2} m_i v_i^2 \rangle = \frac{1}{2} k_B T_i \quad (i=1, 2)$$



$$T_1 = T_2$$

oooooo

equilibrium  
 criterion



①  $T_2 > T_1 \rightarrow \langle \Delta u_1 \rangle > 0$

②  $T_2 < T_1, \langle \Delta u_1 \rangle < 0$

③  $T_2 = T_1, \langle \Delta u_1 \rangle = 0 \rightarrow$

辐射： 热交换 也是一种碰撞

in thermal equilibrium

go back to

运动速率大的会将热量到  
运动速率小的系统

$$\langle \Delta u_1 \rangle = \frac{4m_1 m_2}{(m_1 + m_2)^2} \left( \langle \frac{1}{2} m_2 v_2^2 \rangle - \langle \frac{1}{2} m_1 v_1^2 \rangle \right) \propto (T_2 - T_1)$$

let us find the dynamical equation for

$T_1(t)$  (a) according to the definition

$$\langle u_1 \rangle = \langle \frac{1}{2} m_1 v_1^2 \rangle = \frac{1}{2} k_B T_1$$

$$\langle \frac{d u_1}{dt} \rangle = \frac{1}{2} k_B \frac{d T_1}{dt} \propto \frac{d T_1}{dt}$$

energy flow & temperature  
changing rate

(b) From the above discussion

$$\langle \Delta U_1 \rangle \propto (T_2 - T_1)$$

$\downarrow$        $\Delta T$  drives the energy flow

$$\left\langle \frac{dU_1}{dt} \right\rangle = \underbrace{f_{\text{col}}}_{\downarrow} \cdot \langle \Delta u_1 \rangle \propto (T_2 - T_1)$$

$f_{\text{col}}$   $\approx$  const, 或  $\Delta T$  不太大時

suppose system 2 is H U G E  $\Rightarrow$

(reservoir)

$T_2 = \text{const}$

$$\left\langle \frac{dU_1}{dt} \right\rangle \propto \frac{dT_1}{dt} = \gamma(T_2 - T_1)$$

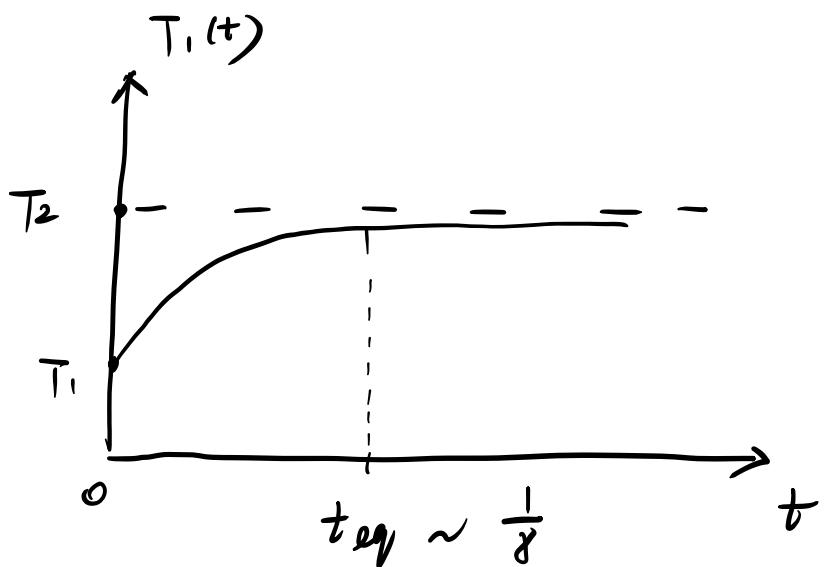
$$\downarrow \quad X = T_1 - T_2$$

$$\frac{dx}{dt} = -\gamma X$$

It is straightforward to find the solution  $X(t)$

$$X(t) = X(0) e^{-\gamma t} = - (T_2 - T_1) e^{-\gamma t}$$

$$T_1(t) = T_2 - (T_2 - T_1) e^{-\gamma t}$$



It is easy to check

$$\left\{ \begin{array}{l} T_1(0) = T_1 \\ T_1(\infty) = T_2 \end{array} \right.$$

书： 有能量交换 (two body collision).

并且不是互换能生，  $m, M$

而部分碰撞，  $\Delta E_1 = -\Delta E_2$ ,

这样能完成 Boltzmann distribution

吗？

$$e^{-E/k_B T}$$

or Boltzmann distribution's

key point ?

wiki： 遍历性需求

均分定律只对处于热平衡的遍历系统有效，  
这意味着同一能量的状态被迁移的可能性：

一样。 系统要让它所有能量的形态和  
能量能够互相交换， 或在已则系统中跟一  
热库一起。